Date: *04/10/2017*

Location: *University Atrium building*

Attendants:

Joseph Barber,  
John Dorman,  
Elliot Dewhurst,  
Miruna Rosca

Topic of meeting:

Game idea and research discussion, sprint planning

Agenda items:

* Research discussion
* Choosing three game ideas to move forward with
* Chris Meeting
* Dave Meeting
* Sprint plan

What happened and moving forward:

We first began by discussing the game research we had done the week prior and discuss the game ideas we had come up with. We went into a meeting with Chris and discussed the viability of these ideas, how well they fit the brief and discussed some of the technical implementation details regarding mobile development and a server back-end.

We later went into a meeting with Dave and gathered his thoughts on our game ideas and he left us with some important things to think about as well as some good games to research.

Finally we set up a sprint for this week in preparation for our presentation next Wednesday.